Training: C Programming

1. Controlling Program Flow
   a. True and False in C
   b. Selection Statements
   c. Iteration Statements
   d. Jump Statements

2. Working with Arrays
   a. Getting Started with Arrays
   b. Working with Multi-Dimensional Arrays
   c. Handling Character Array and String

3. Working with Pointers
   a. Pointers – A Brief Overview
   b. Working with Pointer Expressions
   c. Combining Pointers and Arrays
   d. Debugging Common Pointer Pitfalls

4. Implementing Functions
   a. Functions Basics
   b. Working with Function Arguments
   c. Returning From a Function
   d. Some Advance Function Concepts

5. Handling File I/O
   a. Introducing Streams and Files
   b. File System Basics
   c. More on File System Management
   d. Some Advance File System Handling Concepts